

Mohamed Boukhanouf

“Junior UIUX Designer”

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SUMMARY

I'm mohamed, a ui/ux designer with 2 years of hands-on experience. my passion lies in creating exceptional user experiences, and my journey has been filled with diverse freelancing projects. i've crafted engaging solutions like booking apps, e-commerce platforms, and apps connecting craftsmen and clients. alongside these, i've conducted ux reports and worked on a social media app. i thrive on creativity and collaboration

Skills

- 1- UX Research, Information Architecture
- 2- Wireframing Mockups, Prototyping
- 3- Responsive Design, Interaction Design
- 4- Design Systems, User-Centered Design
- 5- Usability Testing, Information Architecture
- 6- User-Centered Design, Accessibility
- 7- Problem-Solving, Critical Thinking, Client Communication

Additional Skills

- 1- Frontend Developement
- 2- React Js , Next Js , Tailwind Css
- 3- Collaborate With Developers

Experience

Project 01: Dandon App

Year : 2021 Timeline : 3 Months

Dandon is an all-in-one app that offers a wide range of services, including booking, online healthcare access, e-commerce shopping, and convenient restaurant and food delivery options

- Developed the project's information architecture.
- Created wireframes to outline layout and user flow.
- Translated wireframe into high-fidelity visual design
- Developed detailed visual design mockup.
- Engaged the client in each project stage.
- Conducted regular meetings to review progress and gather feedback

Project 02: Semicolumn Agency Website

Year : 2022 Timeline : 8 Days [Design](#)

Semicolon Is A Turkey-Based Agency Specializing In Comprehensive Digital Services, Including Web Development, Online Marketing, Mobile App Development, Dedicated Servers, VPS Hosting, And Domain Registration

- Researched competitors and industry trends.
- Designed web version.
- Collaborated with a [friend](#) on the mobile version.

Project 03: Ineed App

Year : 2022 Timeline : 1 Month

INeed Is A Platform Connecting Clients With Craftsmen, Enabling Clients To Browse Craftsmen's Portfolios, View Project Photos, Read Client Feedback, And Access Their Bios With Ease

- Defined project scope and objectives.
- Identified challenges and proposed solutions.
- Conducted user research to understand pain points.
- Researched industry trends and best practices.
- Designed app structure and user pathways.
- Developed a design system and created wireframes
- Designed UI elements, aesthetics, and landing page.
- Conducted regular client meetings for feedback and alignment.

Project 04: Dollphine App

Year : 2022 Timeline : 3 Months [Under Development](#)

Dollphine Is A Social Media App Similar To TikTok And Snapchat, Emphasizing Video And Image Sharing. My Key Design Challenges Were Enhancing Video And Image Editing Features Across Over 250 Screens.

- Developed the project's information architecture.
- Created user flows to guide navigation and interactions.
- Designed the visual elements and aesthetics of the project.
- onducted regular weekly meetings with clients for progress updates and feedback.

Project 05: User Report Nukhba

Year : 2023 Timeline : 10 Days [User Report](#) [nukhba.sa](#)

Nukhba Is A Leading Saudi Platform That Provides A Service For Creating Personal Brand Pages For Individuals. This Platform Aims To Assist Individuals In Enhancing Their Personal Identity And Promoting Their Skills And Experiences Online

- Enhanced the navigation structure for a more intuitive user journey.
- Adjusted the positioning and hierarchy of buttons for improved accessibility and usability.
- Implemented changes to enhance platform accessibility.

Education

Abderhman Mira

2021 -2023

Science And Technology